

English – Novel Study

Key Text: The Lost Thing by Shaun Tan
Rose Blanche by Christophe Gallaz and Roberto Innocenti

Writing:

Narrative: Diary Writing - Greeting, past tense, first person pronouns, chronological order, informal tone, sign off.

Non-Narrative: Formal Letter of Persuasion - Introduction, paragraphs, present tense, repetition, direct address, and emotive words.

Poetry: Alliteration Pattern or Shape on Page

Grammar: punctuation, dashes, causal conjunctions, modal verbs and adverbs, past tense and cohesion.

Reading: Our reading domains will be consistently integrated within the novel study. The domains are: Checking it makes

Science

BIOLOGY

Animals including Humans: Circulatory System and Lifestyle

We will identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood. We will also recognise the impact of diet, exercise and lifestyle on the way their bodies function and describe the ways in which nutrients and water are transported within animals, including humans.

Working scientifically: Asking relevant questions, measuring accurately, careful observations, setting up comparative and fair tests, reporting and presenting findings.

(Please see our Science knowledge Organiser for essential knowledge and vocabulary to be learnt.)

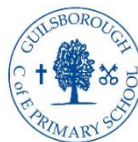
Computing

Focus- Coding

The children will learn the PRIMM approach (Predict, Run, Investigate, Modify, Make). They will start by looking at existing codes, "reading" it and then use the approach to create their own.

(Please see our Computing knowledge Organisers for essential knowledge and vocabulary to be learnt.)

Year 6 2026-27 - Autumn Term 1



Spanish

Focus - ¿Tienes una mascota?

- Present both orally and in written form about the pets they have and/or do not have in Spanish.
- Move from 1st person singular to 3rd person singular verbs so that they are able to say what their pet is called.

Design and Technology

Focus - Textiles: Bags

To explore and compare real textile products, to develop and test design ideas by creating pattern pieces and making prototypes, using labelled drawings and diagrams to show clear design ideas, use fabrics and materials suitable for the product and join fabrics securely using stitches and knots.

(Please see our DT Knowledge Organiser for essential knowledge and vocabulary to be learnt.)

Music

Focus - Charanga Unit 1: 'Getting Started with Music Tech - How does music bring us closer together?'

In this unit, we will explore how music and songs are often created and composed using DAW (Digital Audio Workstation) and tell the difference between live sounds and digital sounds. The children will learn the skill of music production in their lessons.

PE

Games - Football: Ball skills, Control, strategy taught

Dance - Upskilling sessions looking at progression objectives.

Maths

Key Instant Recall Facts - KIRFs

I know the multiplication and division facts for all times tables up to 12 x 12

Please see the KIRFs document on our website for more detail.

Number: Place Value (numbers up to 10,000,000) Addition and Subtraction

Please see our Calculations Progression document on our website for strategies

RE

Focus - 2.15 Hinduism - Why do Hindus want to be good?

Throughout this unit, pupils will build on their learning about the Hindu worldview and the way of life. They will build on their understanding of dharma. Pupils will hear and interpret the story of the man in the well from the Mahabharata. They will investigate the key concepts of Karma, Dharma and samsara and how this might affect how a Hindu chooses to live their life using the example of two charities.

PSHE

Focus - GET HEARTSMART

Learn what it is to be HeartSmart and how we can Power ON to love ourselves and others well. Picture News Current

History

Focus: The Ancient Greeks (NC: Changes to Britain)

The children will learn about the history of the Ancient Greeks. They will explore the democratic society of Athens, learn about classical mythology, discover the origins of the Olympic Games and investigate how Greek breakthroughs in philosophy, science and architecture still shape our modern world today.

(Please see History Knowledge Organiser for essential knowledge and vocabulary to be learnt)